## iQ-Trigger data sheet





### Overview

Product name	iQ-Trigger
Principle	A remote controllable, electromechanical finger (includes hydraulic arm and mounting) to trigger hard- and software buttons of digital cameras

#### **Features**

#### Electromechanical finger

Latency	20 ms (depending on position)
Max. stroke distance	Approx. 9 mm
Specialties	<ul> <li>Easy adjustment in combination with a hydraulic arm</li> <li>Exchangeable fingertips (hardware button, touch screens)</li> <li>Comes with Manfrotto L bracket and Manfrotto mounting plate type 405</li> </ul>

#### API (Software)

System requirements	PC with Windows 7 operating system (or higher) USB port
Functions UI	<ul> <li>Release/stop iQ-Trigger-T</li> <li>Set release duration</li> <li>Define delay</li> <li>Set up sequences (multiple releases)</li> <li>Includes a simple UI (sample implementation of API)</li> </ul>
API (C++)	Included in iQ-Trigger product bundles (refer to the scope of delivery)

## General description hardware

Power supply/consumption	14 - 15 V from iQ-Trigger USB-Box, LED-Panel, STEVE, lightSTUDIO
Ports	1 x 6,3 mm Jack (Connection to iQ-Trigger USB-Box, LED-Panel, STEVE-2D, STE-6D, lightSTUDIO



# iQ-Trigger data sheet



Dimension [W x H x D]	59 x 149 x 63 mm without hydraulic arm and mounting
Weight	Approx. 0,8 kg (including L bracket)
Connection to tripod/camera	Manfrotto RC4 rapid connect system / 1/4 " UNC thread
Operating conditions	18 - 28 °C
Power cycle	50% duty cycle (max.) 60 s duration (max.)
Scope of delivery	iQ-Trigger electromechanical finger iQ-Triager-T 4 x TPE-band (90 mm and 130 mm) 7.5 m Extension cable Microfiber cloth iQ-Triager-T storage box Manfrotto L bracket + plate 405 iQ-Triager USB-Box Wired remote release Power supply USB cable
	iQ-Trigger x x x x x x x
	iQ-Trigger + iQ-Trigger- T x x x x x x x x x x x x x
	iQ-Trigger add-on x x x

#### Miscellaneous

Standards	ISO 15781:2015: Measuring shooting time lag, shutter release time lag, shooting rate, and start-up time
Compatibility	LED-Panel, STEVE-2D, STEVE-6D, lightSTUDIO

